



Office of Nevada Secretary of State Barbara K. Cegavske
2016 General Election Turnout
Week 2

Updated: 02/10/2017

County	In Person Early Voting											Absent/Mailing Precinct Ballots			
	Saturday October 29	Sunday October 30	Monday October 31	Tuesday November 1	Wednesday November 2	Thursday November 3	Friday November 4	Week 2 Total	Dem	Rep	Other	Week 2 Returned	Dem	Rep	Other
									40.62%	35.43%	23.95%		38.12%	39.46%	22.42%
Carson City	454	Closed	1,218	1,222	1,199	1,361	1,985	7,439	2,617	3,133	1,689	632	195	303	134
Churchill	403	Closed	436	466	490	501	816	3,112	564	1,927	621	172	19	130	23
Clark	31,253	26,571	30,956	32,653	36,110	40,658	57,159	255,360	112,584	80,858	61,918	18,062	7,965	6,166	3,931
Douglas	1,151	Closed	944	1,117	1,173	1,356	1,384	7,125	1,722	4,046	1,357	1,320	275	770	275
Elko	595	Closed	826	696	792	820	1,359	5,088	807	3,161	1,120	1,223	239	695	289
Esmeralda	7	Closed	10	6	7	3	13	46	10	26	10	53	6	28	19
Eureka	15	Closed	23	28	22	19	49	156	11	128	17	89	13	55	21
Humboldt	206	Closed	288	276	279	300	501	1,850	369	1,019	462	121	29	70	22
Lander	69	Closed	128	108	88	84	159	636	108	387	141	107	25	69	13
Lincoln	34	Closed	34	59	65	55	79	326	84	185	57	78	12	53	13
Lyon	529	Closed	1,271	1,094	1,479	1,369	277	6,019	1,367	3,293	1,359	369	77	197	95
Mineral	29	Closed	58	52	65	60	107	371	138	168	65	167	40	91	36
Nye	721	Closed	894	880	864	856	1,160	5,375	1,323	2,792	1,260	581	139	286	156
Pershing	160	Closed	55	56	46	44	112	473	120	243	110	114	28	62	24
Storey	150	Closed	78	65	74	82	104	553	163	264	126	104	22	56	26
Washoe	7,779	4,764	7,995	9,601	9,890	11,873	16,386	68,288	25,253	26,572	16,463	9,082	3,279	3,616	2,187
White Pine	66	Closed	105	102	130	142	227	772	194	419	159	591	166	322	103
Statewide	43,621	31,335	45,319	48,481	52,773	59,583	81,877	362,989	147,434	128,621	86,934	32,865	12,529	12,969	7,367

Note: These numbers represent the most current totals as provided by the counties. Depending on the date and time the counties transmit their files, the total numbers may vary. These are unaudited totals.